

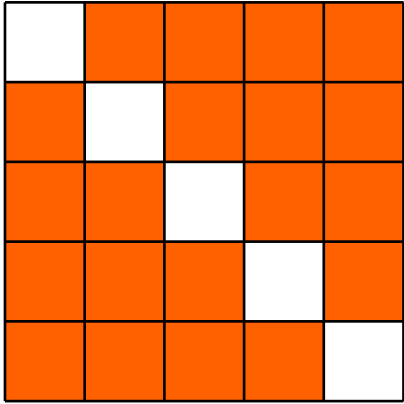
(Pos)
0.01



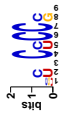
(Neg)
0.01



0.0



3' UTR



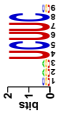
5'



5'



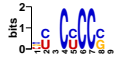
3' UTR



5'

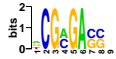


bits
2
1
0



3' UTR

bits
2
1
0



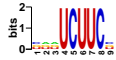
5'

bits
2
1
0



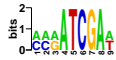
5'

bits
2
1
0



3' UTR

bits
2
1
0



5'