

(Pos)
0.01

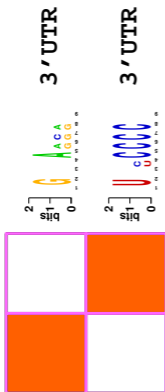


0.0

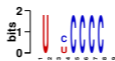
(Neg)
0.01



0.0



3' UTR



3' UTR