

(Pos)  
0.01

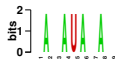
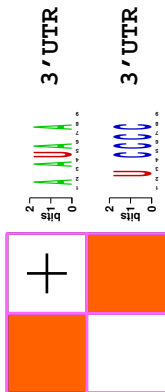


0.0

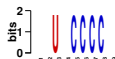
(Neg)  
0.01



0.0



3' UTR



3' UTR